

**OBJECT ORIENTED ANALYSIS AND DESIGN
KEYS**

I Choose the correct alternative:

- 1 b
- 2 a
- 3 a
- 4 c
- 5 b
- 6 a
- 7 d
- 8 c
- 9 a
- 10 c

II Fill in the blanks

- 11 Use case
- 12 An activity node
- 13 Flow of events
- 14 Orthogonal regions
- 15 A History state
- 16 An Active object
- 17 Port
- 18 structures classes
- 19 A node
- 20 Distribution unit